

GBCC COVID safety 2020-21: Seniors COVID marshal guidelines

GBCC thanks you for taking on the job of COVID marshal this season. We appreciate all you are doing to support our players and to keep our club and community safe.

COVID safety basics for GBCC members

- Stay home if you have any cold-like or flu-like symptoms or have been in contact with a diagnosed case of COVID-19 in the last 14 days.
- Get in, train or play, get out.
- Keep your distance from others – 1.5 metres.
- Wash or sanitise your hands regularly.
- Download and activate the [COVIDSAFE app](#), as recommended by Cricket Australia.

Match checklist: COVID marshals

- Set up corflute with laminated COVID displays and QR code.
- Plan for the safe entrance and exit of players (and spectators) at your match.
- Direct all spectators to sign in using the QR code or the [sign-in link on the GBCC website](#).
- Set up a team area. Kits and players' chairs should be 1.5 m apart.
- Set up a sanitising station – for example, a table with hand sanitiser, wipes and a garbage bag for disposal of used tissues and wipes.
- Monitor physical distancing of 1.5 m among players, team officials and spectators at all times – no high fives, handshakes, hugs and so on.
- Monitor physical distancing among spectators. They should spread themselves out around the boundary, keeping at least 1.5 m apart.
- Monitor equipment use – no sharing equipment.
- Monitor ball use during the match – no shining the ball with saliva or sweat.
- Ensure scorers are staying 1.5 m apart.

What to bring to matches

- GBCC corflute with laminated displays and QR code for check-in
- Table for setting up a sanitising station
- Hand sanitiser – two packs, one for sanitising station and one for toilets
- Disinfectant wipes
- Garbage bag for disposal of used tissues, wipes etc

Questions?

- Check the GBCC COVID safety 2020-21: FAQs.
- Contact the GBCC COVID coordinator, Peter Crew: covid@gbcc.com.au
- Check out [Cricket Australia's guidelines to Clubs and Participants regarding COVID-19](#).